

**Wath CofE Primary School Design Technology Assessment**

**Year 2**

**Themes: wheels. Chassis and axis, food technology, textiles, cam mechanisms, pneumatics, sliders, levers, pivots and wheels, structures.**

Areas of Learning	Expected outcomes:	Key vocab	Pupil notes: W or G
<b>Design</b>	<ul style="list-style-type: none"> <li>• Draw and speak about a design based on a brief.</li> <li>• Create a purposeful, functional and appealing design of a product.</li> </ul> Cater a design towards a specific audience.	Design, research, purpose, function, audience, draw.	
<b>Make</b>	<ul style="list-style-type: none"> <li>• Manipulate materials to perform practical tasks.</li> </ul> Follow the design and choose appropriate materials and tools from a selection of components i.e. textiles, food ingredients, moving parts etc.	Material, tools, cut, stick, attach, join, colour, finish, product, shape, build, design,	
<b>Evaluate</b>	<ul style="list-style-type: none"> <li>• Evaluate existing products before design and discuss pros and cons.</li> <li>• Evaluate own product after completion against the given design criteria.</li> <li>• Suggest improvements.</li> </ul>	Evaluate, design, if would be better if..., improve	
<b>Cooking and nutrition</b>	<ul style="list-style-type: none"> <li>• use the basic principles of a healthy and varied diet to prepare dishes</li> <li>• understand where food comes from</li> </ul>		
<b>Overall pupil assessment</b>			
<b>Pupil working below age-related expectations</b>			<b>Pupils working above age-related expectations</b>

